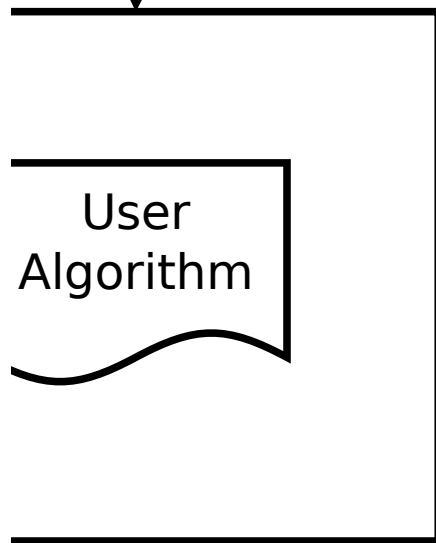


Information (from scheduler)



3. Check resource usage (CPU and mem)



The Environment (Libraries)

ory)